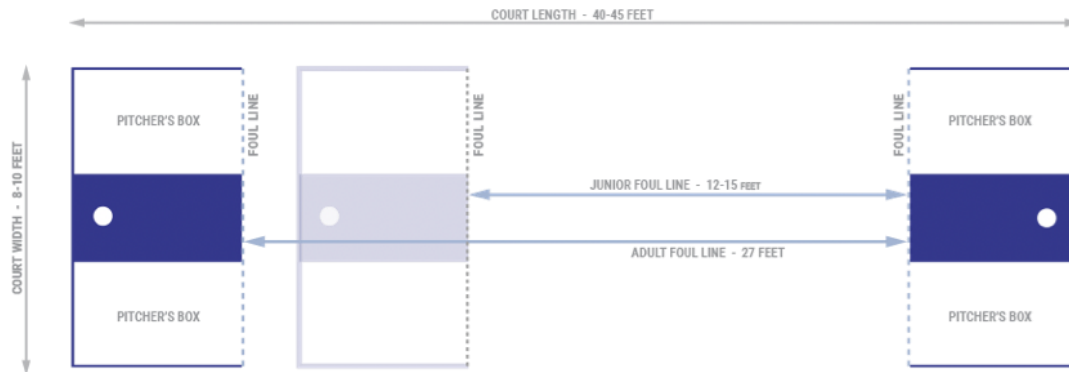


LAKE ORION DOWNTOWN CORNHOLE LEAGUE RULES & REGULATIONS

COURT

A cornhole court shall be a rectangular area 8-10 feet wide, with 27 feet between the front (foul line) of each opposing cornhole board, for an approximate total length of 40-45 feet. Local ground rules and limitations apply.



EQUIPMENT

Official Lake Orion Downtown Cornhole League boards and bags must be used. Players may not substitute personal equipment at any time.

RULES OF PLAY

Team Rosters consist of up to 6 PLAYERS. A minimum of 4 PLAYERS from a team must be present or the team forfeits. If you know your team will lack players, you may pull players from the approved substitute list. Please contact subs directly to make arrangements to fill your game roster.

All 4 PLAYERS must share equal playing time (ex: If your team has 4 players present, two play in two matches each with the 5th match played by a mixed combination of the pairs).

The intent of the league is maximum participation, so if your entire roster is present, we encourage teams to utilize all players who are present.

Each night's play will consist of **5 MATCHES**. Every match is broken down into innings (or ends) of play. During an inning of play, each player/team must pitch all four of his/her bags. An inning is never completed until all players/teams pitch all four of his/her bags.

1. A coin flip determines which team has the choice of pitching first or deferring. The team scoring in the preceding inning pitches first in the next inning. If neither player/team scores, the player/team who pitched first in the preceding frame shall retain first pitch in the next frame.
2. Players/teams stay in their designated lane for each match. Teams swap pitching lanes after each match, however local ground rules and mutual agreement between teams may supersede.

3. Players/teams alternate pitching bags until each player/team has pitched all four of his/her bags. Take score and then players at the opposite end pitch back to the other board.
4. Unlimited substitutions within the team are permitted (for late-arriving players, for instance), with maximum participation encouraged. There is no penalty for a player tossing out of turn.
5. All tosses must be made from behind the foul line at the time of release. Players must pitch the bag with an underhand release.

SCORING

The approved method is “cancellation” scoring. In cancellation scoring, the points of one player/team cancel out the points of their opponent. Only one player/team can score in each inning.

Bag In-The-Count (Woody): Any bag which comes to rest anywhere on top of the board: 1 POINT

Bag In-The-Hole (Cornhole): Any bag which is thrown through the hole or knocked through the hole by another bag: 3 POINTS

Foul Bags – Refers to any bag that has not been determined as Bag In-The-Count or Bag In The Hole or was designated a foul bag as the result of rules violation.

The winning team must score exactly 21 points to win the match, however there will be no reverse scoring (points taken off for failure to hit 21 exactly on a turn). If a team exceeds 21 points during an inning (end), they revert to their score at the start of the end. **Special note:** The team that **DOES NOT** exceed 21 has the option of continuing to toss in an attempt to reach 21. The opposing team then may also toss remaining bags in this unique situation. **If games are called in the event of rain or darkness**, the team in the lead will be awarded 21 points, with the opponent receiving points scored at the time the game is called.

HANDICAP: Each week, teams at 17 through 26 in the standings receive 1 handicap point per standing spot below 16. This means team 17 receives 1 handicap point to start each match; team 26 receives 10 handicap points to start each match. All teams below 26 in standings receive 10 handicap points to start each match.

Handicap points will be noted on scorecards each week for affected teams.

Teams with relatively equal handicap points may, by mutual agreement, disregard the handicap points and play full 21-point matches.

FOUL BAGS

1. The following are rule violations that may be spotted and called by an opposing player. The penalty is to declare the bag a foul bag, which requires the bags to be removed from the court prior to resuming play. A foul bag is defined as:

(a) Any bag pitched when the player has (1) made contact with or crossed over the foul line

(b) Any bag that contacted the court or the ground before coming to rest on the board

(c) Any bag that struck a previously defined object such as a tree limb, wire, indoor court ceiling, etc.

(d) Any bag removed from the board before scoring has been agreed upon for that bag

(i).The offending team (who touches the bags) forfeits all remaining bags and tallies the score of just the bags thrown before the foul was reported

(ii).The non-offending team tallies twelve (12) points as if they had thrown four Bag In-The-Holes (Cornholes) during the inning

2. A bag that leaves a player's hand once the final forward swing of the delivery process has started shall count as a pitched bag.

3. A bag that is accidentally dropped by a player before the final forward swing has started shall not be considered foul and may be picked up and pitched.

THERE ARE NO PROTESTS. ALL FOULS OR SCORING ISSUES MUST BE RESOLVED BY TEAM MEMBERS, with the overriding understanding that this is a fun league first and foremost.

RAIN DELAYS

Regardless of weather, unless captains receive notification of a RAIN OUT or a RAIN OUT is posted on the Facebook group page, please have your team check in at the Legion and be ready to play by 7 p.m. (check in starts at 6 p.m.). Please be patient as we monitor weather to determine if play will be possible.

If it starts raining heavily during play, immediately lift up the boards and cover the bags to protect them from soaking up water. Resume play after rain stops and continue playing until dusk. Scores will be calculated at the time you stop playing. **If we are completely rained out, there are no makeups.**

DARKNESS RULE

We're playing 5 matches per night, so light may become an issue. If both captains agree it's too dark to continue play, scores will be calculated at the time you stop playing.

HOUSEKEEPING

Scores for each match must be presented by team captains (or designees) to the designated scorer at the American Legion at the end of each night's play. Won-loss record and total points scored against will be used to determine standings and to break ties.

WHEN PLAY IS COMPLETE, please return all equipment to the American Legion and check it in when you turn in your scorecards.

PLEASE DO NOT LEAVE THE BOARDS OR BAGS UNATTENDED AT ANY TIME.